# **Location theory and clusters**

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#### 1. Introduction

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Internal economies of scale (EofS) can lead to
  - Trading cities (EofS in transport)
  - Factory cities (EofS in production)

- But where do cities emerge?
  - Why is Colombo located where it is?

• And why are cities bigger than a single firm?



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- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- We will discuss models that try to explain the formation of cities
  - Weber's location choice model
  - Hotelling's model of spatial competition
  - Central place theory
- Discuss agglomeration economies and clusters and some empirical evidence
- But first: the principle of median location



#### 1. Introduction

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Structure
- 2. Principle of median location
- 3. Weber's location choice model
- 4. Hotelling's model of spatial competition
- 5. Central place theory
- 6. Internal vs. external returns to scale
- 7. Sources of agglomeration economies
- 8. Empirical evidence
- 9. Summary





- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Example: pizza delivery service ("Ann") is looking for optimal location
  - Inputs have the same price everywhere, independent of location
  - Price of pizza's is given
  - Every consumer demands 1 pizza per day
  - Every pizza requires a separate trip
  - Ann bears delivery cost: \$1/km (return)
  - Customers live along a single road, and are distributed as follows:

	A	В	C	D			E	
km	0	1	2	3			9	
#	2	8	1	0			10	



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Example: pizza delivery service ("Antonio") is looking for optimal location
- **E** What is the optimal location?
- **E** What is the optimal location if E would be at 100km?
- **E** What if location E had 50 customers instead of 10?

	A	В	C	D			E	
km	0	1	2	3			9	
#	2	8	1	0			10	



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

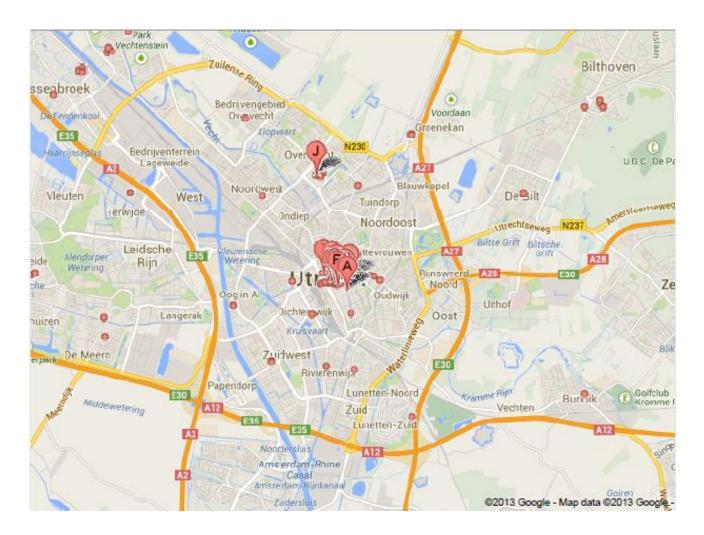
- Median location: equal number of customers to the left and right
  - Otherwise: a 1 meter move away from the median location will increase distance to the majority of the consumers, so the total delivery distance increases

	A	В	C	D			E	
km	0	1	2	3			9	
#	2	8	1	0			10	



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

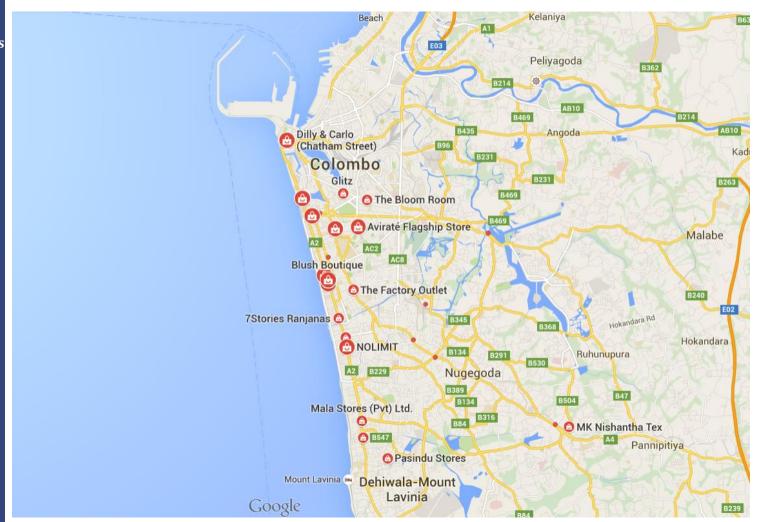
# Example: shoe shops in Utrecht, the Netherlands





- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

# Example: clothing stores in Colombo





- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Transport-oriented firms: Weber (1909) approach
- A classic model that makes 4 assumptions
  - 1. 1 transferable output, for a single market M
  - 2. 1 transferable input, from a single source S
  - 3. Given output level, and fixed factor proportions
  - 4. Fixed prices
- Firm maximizes profit by minimizing transport costs
  - Procurement cost (for getting inputs to factory)
  - Distribution cost (for getting outputs to market)
- Key concept: monetary weight
  - physical weight × transport rate (per tonne km)
  - Note: physical weights should be comparable in the sense of referring to the same level of output



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

■ The firm locates somewhere between S and M

	Input (wood)	Output (bats)
Physical weight (tonnes)	4	1
Transport rate (\$ / tonne / km)	\$1	\$2
Monetary weight	\$4	\$2

- Distance between S and M: 10 km
- Output are 10 units of bats

- E Draw in a diagram: distribution cost, procurement cost, and total transport cost (per tonne of bats) as a function of location
- **E** Determine optimal location



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

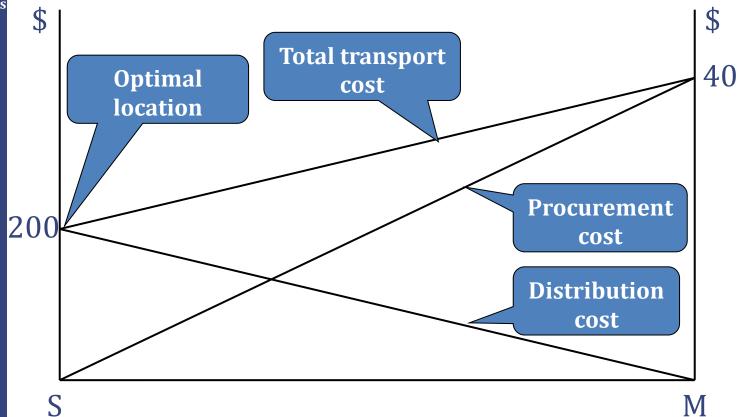






- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

Transport-oriented firms: Weber (1909) approach





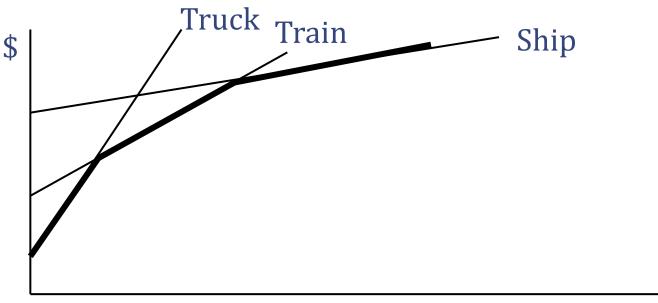
- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Baseball production is 'resource oriented' because it is 'weight losing'
  - Other reasons to be resource oriented:
  - Perishable inputs (milk, wine)
  - Volume losing (cotton baling)
  - Fragile / hazardous inputs (skunk deodorizing)
- Market oriented location with:
  - Weight gaining (beer)
  - Perishable outputs (bread)
  - Volume gaining (automobile assembly)
  - Hazardous output (weapons)
- Under our assumptions: (nearly) always a location at an end-point



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Non-linear transport costs
  - e.g. modal choice



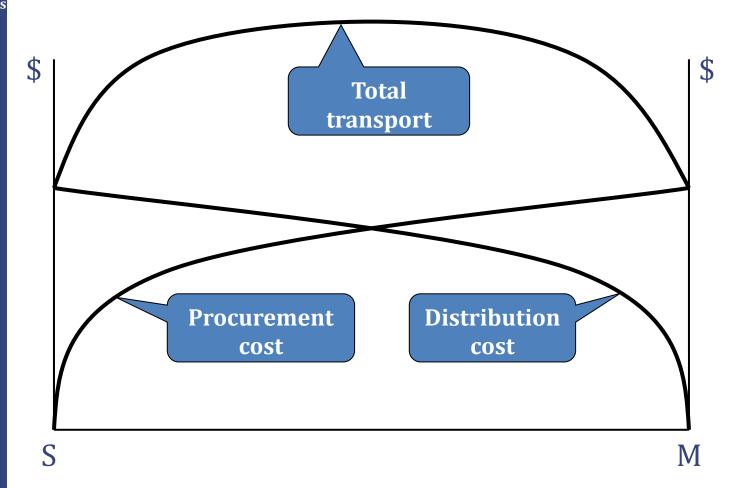
km's shipped

**Q** How would this affect location? Does orientation towards end-points increase or decrease?



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

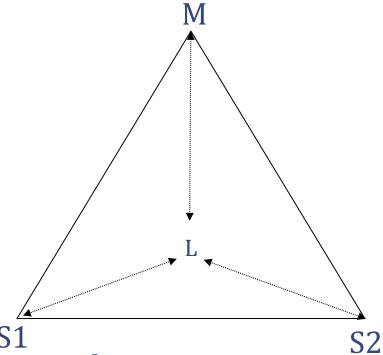
Strengthens attractiveness of endpoint locations





- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary



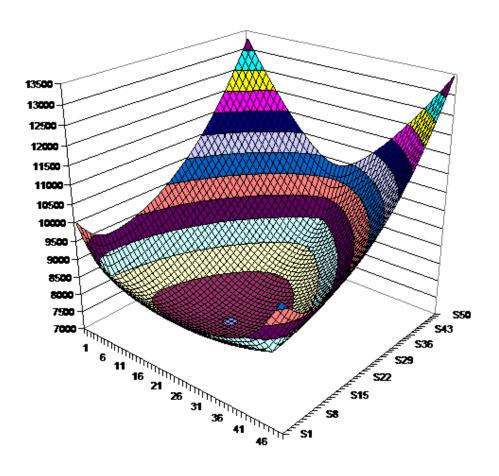


- One output market
- Two input markets
- Transport costs to each market
- Choose L such that transport costs are minimized
- Distance to corners: Pythagoras
- Multiply these distances with monetary weights
- Same principle; typically not a corner



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

## Three-dimensional representation





- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Why do firms cluster?
  - A firm enjoys benefits that compensate for the higher cost...
- These benefits are:
  - Market share (spatial competition)
  - Agglomeration economies (next hour)
  - Other benefits (next hour)



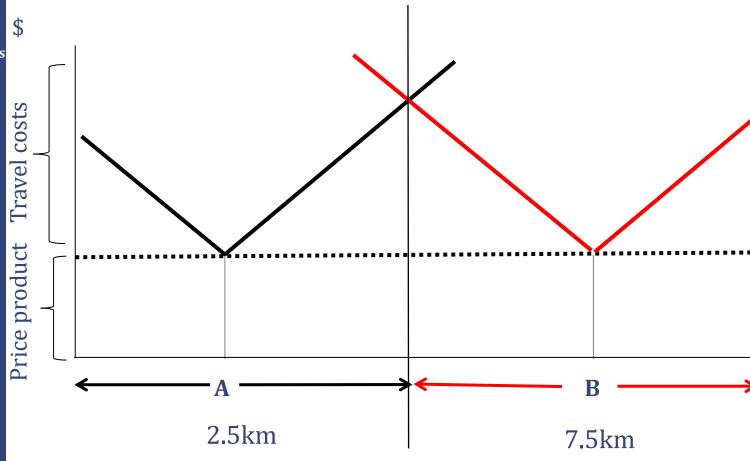
- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
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- 8. Empirical evidence
- 9. Summary

- Can we explain the 'market share' effect with a simple economic model?
- Set-up of the game
  - 2 firms: *A* and *B* 
    - $\rightarrow$  .. in the same street
    - → .. selling the same product
    - → .. at the same fixed price
  - Consumers are equally distributed along the street
  - Consumers frequent most nearby firm
  - price = price product + travel time



**Initial situation** 

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

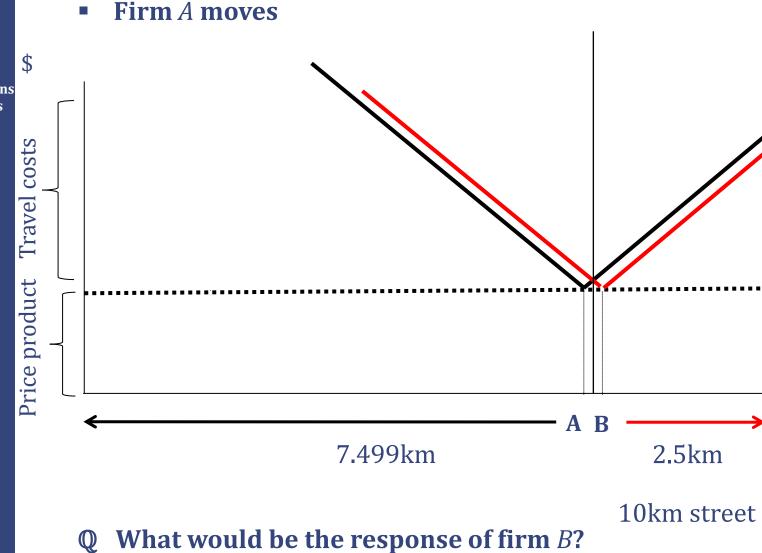




E Let's assume that firm A would move. What would be the profit-maximising location?

10km street

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

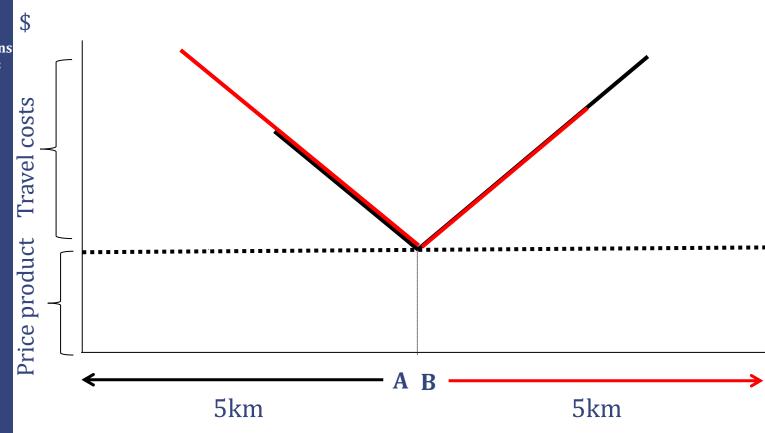


What will be the equilibrium?



**Final situation** 

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary





Is this the optimal location? I.e. are the total transport costs minimised in this situation?

10km street

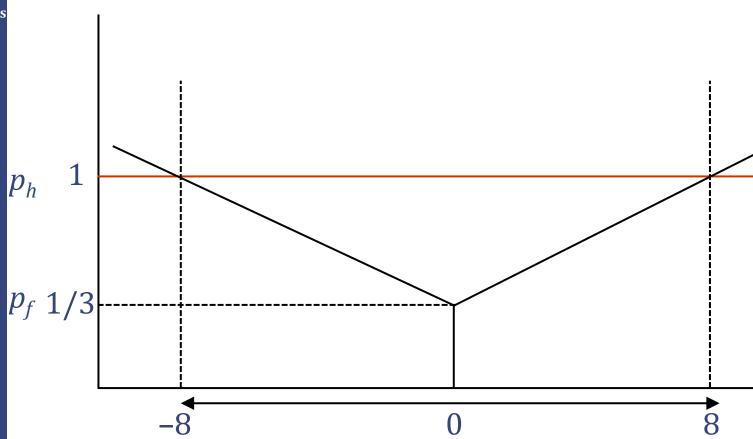
- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Hotelling result
  - Leads to price competition...
  - …unless supply of goods is heterogeneous
    - → cars, clothing, furniture, hotels, etc.
- Relation with 'Principle of median location' (Ch. 2) ?



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

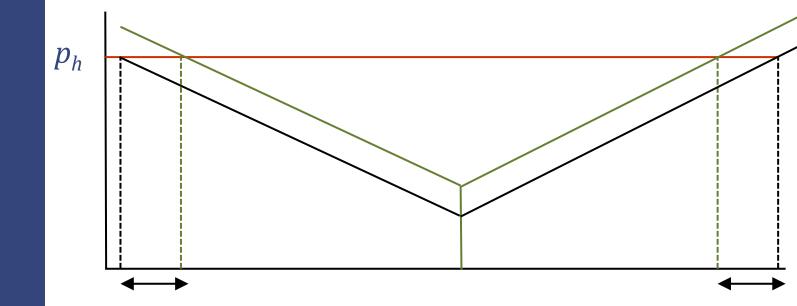






- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

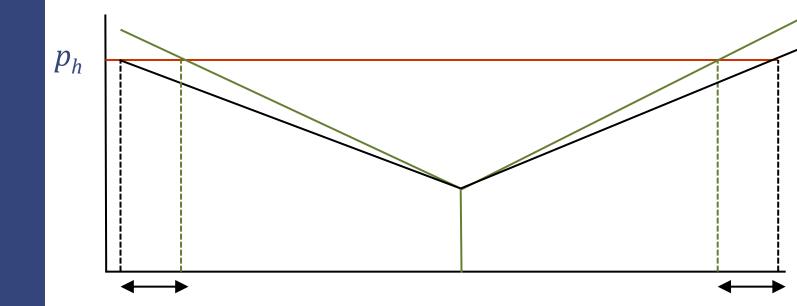
- Market area
  - When external economies of scale become important





- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Market area
  - When there are economies of scale in transport





- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Walter Christaller and August Lösch
- Central place theory
  - Explains differences in city sizes and functions within a region or country
  - How many cities?
  - Why are some cities bigger than others?
- Assumes that each sector has a market area for consumer goods



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Intuition
  - Because of economies of scale vary by sector, cities differ in scale and scope
  - There is a hierarchy in cities
- E.g. demand for pizzas vs. demand for opera
- Large cities are more diverse!



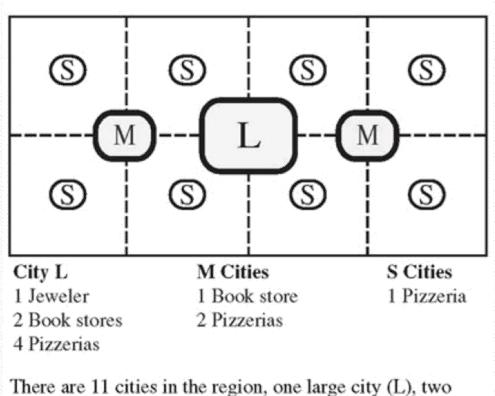
- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Model setup
  - Model of firm location based on access to consumers
    - → Ignores production costs
  - Uniform population density
  - No shopping externalities
    - → No shop chaining
  - Ubiquitous inputs
    - → Production costs uniform across locations
  - Uniform demand for each product



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

Example: let's assume a two-dimensional plain
 Where would the jewelry be located

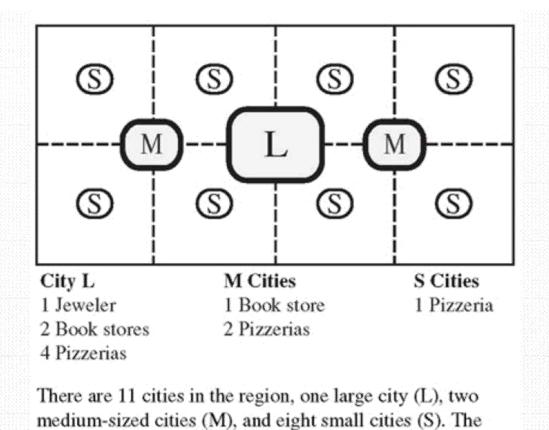


There are 11 cities in the region, one large city (L), two medium-sized cities (M), and eight small cities (S). The larger the city, the greater variety of goods sold.



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

Example: let's assume a two-dimensional plain

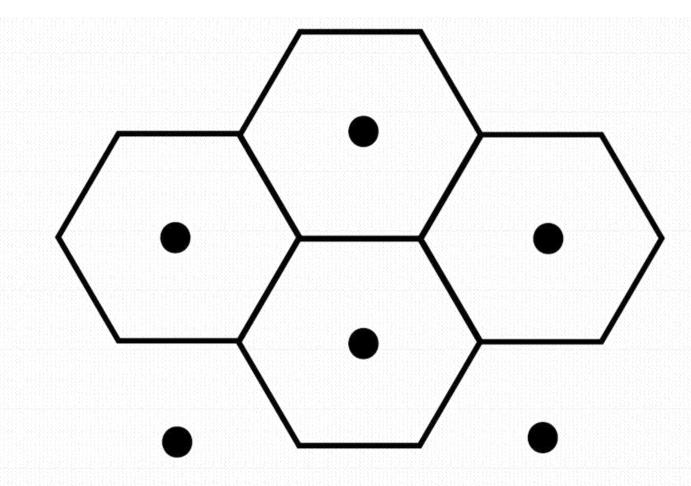


larger the city, the greater variety of goods sold.



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

#### Market areas

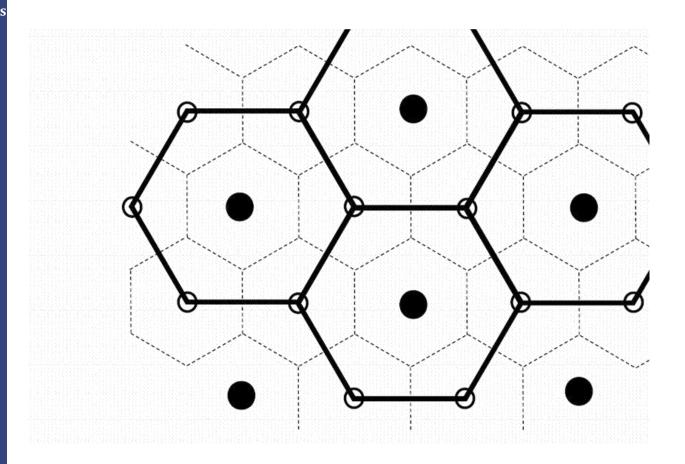




- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

#### Market areas

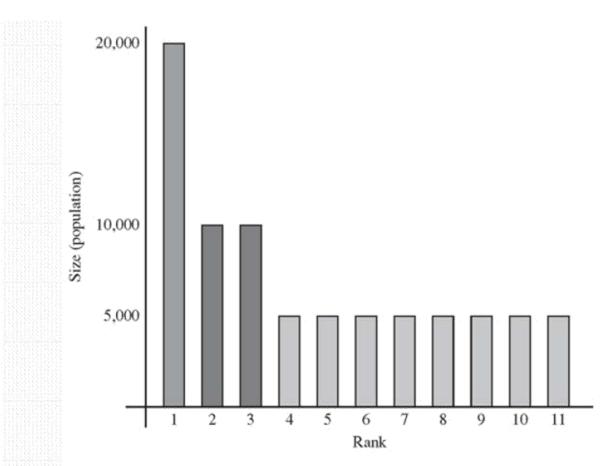
With a second level, this becomes:





- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

# City size distribution implied by central place theory



The simple central place model generates one large city (L) with a population of 20,000, two medium-sized cities, each with a population of 10,000, and eight small cities, each with a population of 5,000.



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

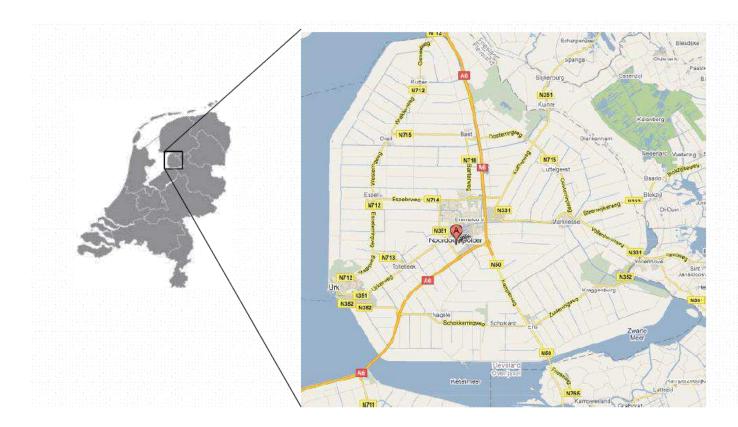
- Insights into urban hierarchy
  - Diversity in size and scope from differences in scale economies relative to per-capita demand
  - Small number of large cities and large number of small cities
  - Larger cities offer more functions
  - Larger cities have more establishments per function
  - Consumers travel to larger cities, but not to smaller cities or cities of the same size



## **5. Central place theory**

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Central place theory in the Netherlands
  - In an area of reclaimed land

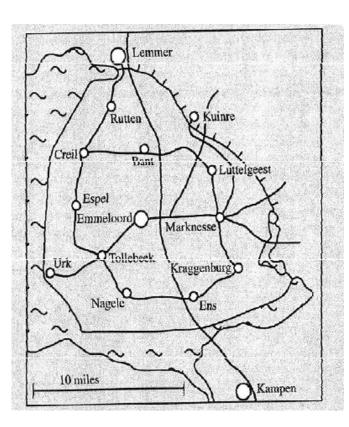




## 5. Central place theory

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Central place theory in the Netherlands
  - In an area of reclaimed land



	Start	Planned p
Emmeloord	1946	10,000
Marknesse	1946	2,000
Ens	1948	2,000
Kraggenburg	1948	2,000
Luttelgeest	1950	2,000
Bant	1951	2,000
Rutten	1952	2,000
Creil	1953	2,000
Nagele	1954	2,000
Espel	1956	2,000
Tollebeek	1956	2,000

Source: "Dorpen in de IJsselmeerpolders," Rijkso



## **5. Central place theory**

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

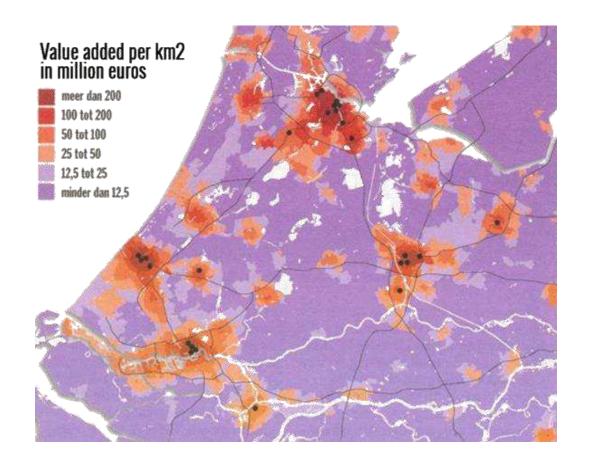
- Limits of central place theory
  - Focus on location choice of firms based on consumer locations
    - → Both are endogenous
  - Ignores agglomeration economies



#### 6. Internal vs. external returns to scale

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

It seems that firms are much more productive in cities





#### 6. Internal vs. external returns to scale

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Firms often locate in cities
  - Because a firm enjoys benefits that compensate for the higher cost
- **Benefits** 
  - **Market share effect** (Hotelling!)
  - **Agglomeration economies**
  - Other reasons





#### 6. Internal vs. external returns to scale

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

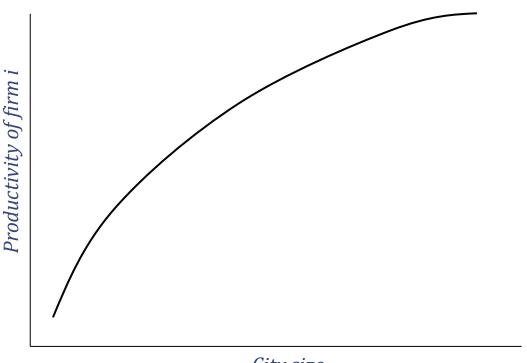
- Returns to scale is a central concept in economics
- A firm may experience internal returns to scale and therefore concentrate its facilities
  - **Q** Why may firms experience internal returns to scale?

- A firm may also enjoy external returns to scale
  - **Q** What would that be?



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- External returns to scale
  - Firms benefit from each others' presence
  - Agglomeration economies!

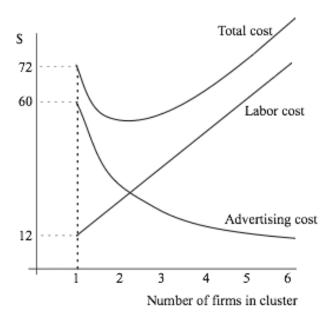


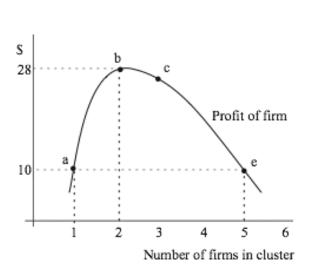


City size

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Agglomeration economies
  - **Q** Why may advertising costs decrease in the number of firms why labour costs increase in the number of firms per cluster?







- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

# **Agglomeration economies**

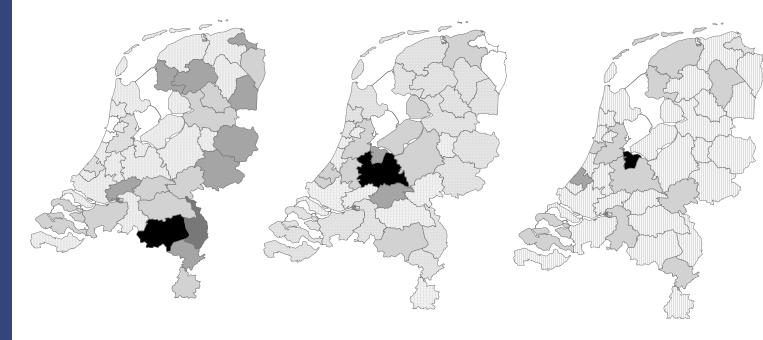
- Localisation economies
  - Agglomeration economies that are relevant only within an industry
- Urbanisation economies
  - Agglomeration economies that are relevant between industries



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

#### **Localisation economies**

- Examples of clusters in the Netherlands
- **Q** Can you think of other examples in the world?





Metal and Electronic Industry

**ICT** 

Culture & Other services

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
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- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

#### **Localisation economies**

- Examples of clusters
  - Silicon Valley, CA, USA: Computer industry
  - Paris, France: Fashion
  - Toulouse, France: Aerospace industry
  - Cambridge, UK: *Biotechnology*
  - Antwerp, Belgium: *Diamond industry*
  - •



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

#### **Urbanisation economies**

- A city is much larger than a specific cluster
- Firms may benefit from firms in other industries
  - e.g. legal services, accountants
- Firms may benefit from city size in general
  - e.g. shops, theatres



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
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- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- What are the sources of agglomeration economies exactly?
  - **Q** Can you think of any *reasons* why firms would cluster?



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- Marshall (1920) already discusses agglomeration economies
- He defined three main sources
  - 1. Input- and output sharing (sharing)
  - 2. Labour market pooling (matching)
  - 3. Knowledge spillovers (learning)



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- 2. Median location
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- 8. Empirical evidence
- 9. Summary

- 1. Input/output sharing
  - Lower transportation costs of goods

- Input sharing: A cluster will attract input suppliers
  - Lower input prices due to competition
- Output sharing: More potential customers

- **Q** Is this source as important today as it was in the past?
- **Q** For what sector is output sharing still very important?



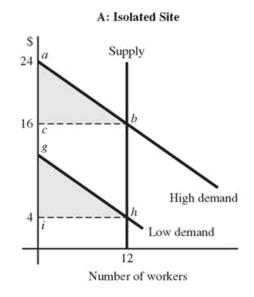
- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

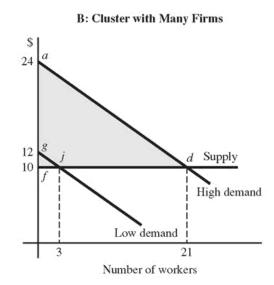
- 2. Labour market pooling
- Lower transportation costs of people
- Varying demand for labour
- Varying supply of labour
- Easier to find the ideal worker



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling5. Central place theory
- 6. Internal vs. external returns
- o. Internarys. externarreturn
- 7. <u>Sources of aggl. economies</u>
- 8. Empirical evidence
- 9. Summary

# 2. Labour market pooling





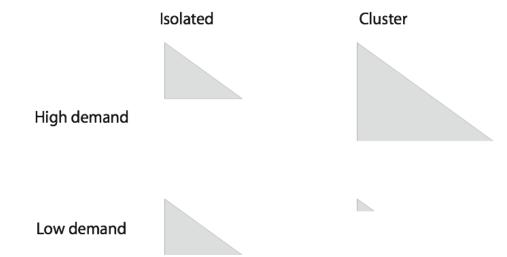
- **Labor demand:** *marginal benefit* = *MRP*
- Profit from an individual worker = MRP wage
- Profit from workforce: From marginal to total product of labour and surplus



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

# 2. Labour market pooling

**Profit Triangles** 





- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

# 2. Labour market pooling

- Easier to find ideal workers
  - Highly-educated people in Amsterdam
  - Moviestars in Hollywood
  - Study model of Helsley and Strange (1990), pp.
     54



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- 3. Knowledge spillovers
- Lower transportation costs of ideas
- Formal and informal exchange of information
  - Labour mobility between firms
  - Pubs, etc.
- Example: Silicon Valley
  - Specialised firms
  - Cooperation with nearby other firms
    - → Leading to new ideas



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

# Other reasons for clustering

- Natural advantages
  - **Q** Examples...



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

## Other reasons for clustering

- Natural advantages
  - Natural harbours
  - Mines
  - Favourable climate
  - ...
- Local policies
  - Place-based subsidies
  - Tax incentives
    - → E.g. Offshore insurance in Bermuda
  - Institutions!



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

# **A** Combes et al. (2010)

- If workers are more productive in cities, wages should be higher
- Wage regression

$$\log(wage_{it}) = \alpha + \beta \times \log(density_{it}) +$$

$$\gamma \times controls + \theta_t + \epsilon_{it}$$

- Problem: sorting
  - More able individuals may sort themselves into urban areas (e.g. due to amenities)
  - So, adjust specification:

$$\log(wage_{it}) = \alpha + \beta \times \log(density_{it}) + \gamma \times controls + \eta_i + \theta_t + \epsilon_{it}$$

 By including 'individual fixed effects', one controls for all variation caused by individual characteristics



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- **A** *Combes et al. (2010)*
- Data from France on >2.5 million workers

- Results
  - Doubling of density increases wages with about
     3%
  - Large part of spatial variation in wages is caused by sorting of individuals
    - → More able individuals indeed sort themselves into urban areas
  - Locational 'endowments' seem to be less important



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

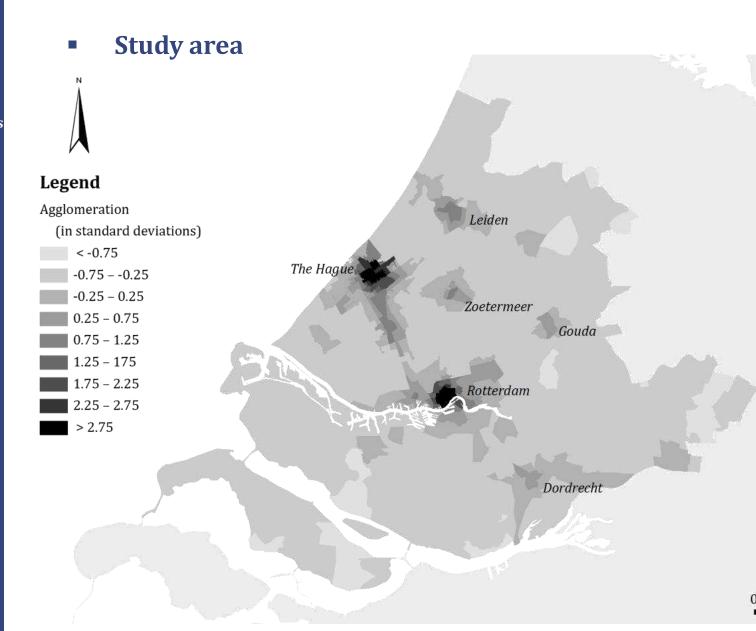
- **A** *Koster et al. (2014)*
- If firms are more productive, office rents should be higher
- Data from the Netherlands on >2.5 thousand rental office transactions
- Equation to be estimated:

$$log(rent_{it})$$

$$= \alpha + \beta \times \log(density_{it}) + \gamma \times controls + \theta_t + \epsilon_{it}$$



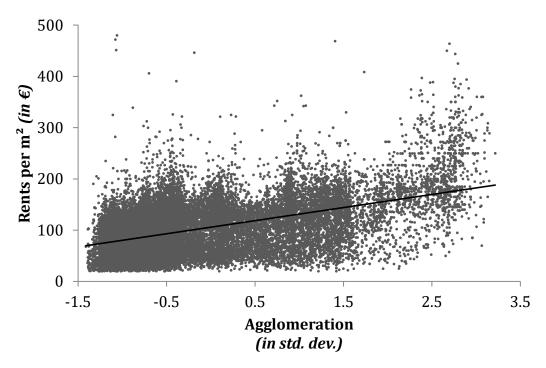
- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary





- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- If firms are more productive, office rents should be higher
  - At least there is a positive correlation
  - **Q** Why is this not interpretable as a *causal* effect of agglomeration economies?



SOURCE: Koster (2013)



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

# Regression models where we control for other factors

	OLS	2SLS
Density (log)	0.082*	0.051*
Controls (96)	Yes	Yes
n	2,631	2,631

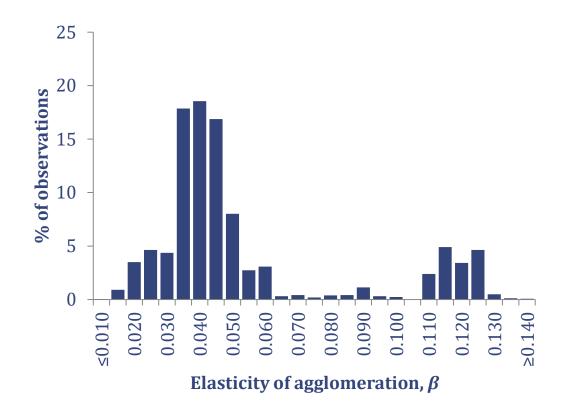
*Note:* Dependent variable is rent *(log)*. The asterisk indicates that the coefficient is statistically significant at the 1% level.

**Q** How to interpret the estimated coefficients?



- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

- But: effects are different between sectors
  - Retail firms are relatively the most productive in urban areas





- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

## Other empirical evidence

- *Ellison et al. (2010)* 
  - Input sharing > labour market pooling > knowledge spillovers
- Rosenthal and Strange (2002)
  - Localisation economies are important
  - Decay within a mile!
- Arzaghi and Henderson (2008)
  - Important for advertising industry
  - Decay in half a mile



#### 9. Summary

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

# **Location theory**

- Principle of median location
- We discussed three main models
  - Weber's location choice model
  - Hotelling's spatial competition model
  - Christaller's central place theory



#### 9. Summary

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. <u>Summary</u>

# **Agglomeration economies**

Internal vs. external returns to scale

- Sources of agglomeration economies
  - 1. Input- and output sharing (sharing)
  - 2. Labour market pooling (matching)
  - 3. Knowledge spillovers (learning)

- Other reasons for clustering
  - Natural advantages
  - Local policies

Substantial empirical evidence for presence of agglomeration economies



## 9. Summary

- 1. Introduction
- 2. Median location
- 3. Weber
- 4. Hotelling
- 5. Central place theory
- 6. Internal vs. external returns
- 7. Sources of aggl. economies
- 8. Empirical evidence
- 9. Summary

# **Questions?**

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See also URBAN ECONOMICS.NL

• See www.urbaneconomics.nl/coursematerial for lecture sheets and links to papers

